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SPACE WARS™

• 2 player video space battle competition. • 10 player-selectable games. • 8 player-selectable game variations. • New space station option offers refueling, ship repair and re-arming. • Stereo sound effects. • Add-A-Coin™ adds continuous time-play. • Built-in self-test system.

Space action. The ultimate frontier.

New Orbit™ is the ultimate space action adventure game. More research proven features offer more new challenges, encourage players to accumulate more game time. And offer operators unlimited profit potential.

Orbit's new compact cabinet design also offers higher per square-foot earnings potential in both street and arcade type locations.

Sounds and video displays warn pilots to return to base for more ammunition. Sound warning beep, and "Low" flashes when shots are low, "Out" flashes when ammunition is spent.

Exclusive "Game Reset" feature.

Activating "Game Reset" button lets player add or delete any pre-selected game *type* and choose another while the game is still in progress.

Meteors.

If no space stations are programmed, meteors will appear at random and may be destroyed at the cost of fuel and ammunition.

Add-A-Coin feature.

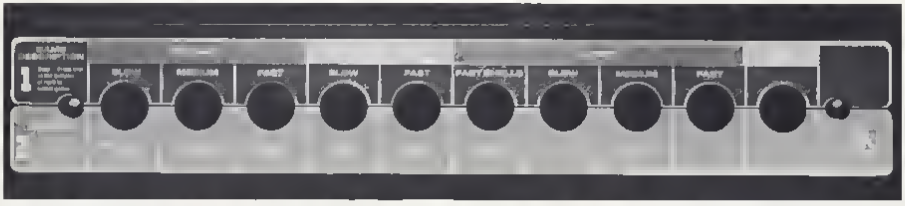
Players control the length of game time. Each additional coin adds extra time-play to the basic game time.

Exclusive Operator Profit-Options.

Game time is operator adjustable to 8 different coin modes, from 30 seconds per coin up to a total of 4 minutes per coin in 30 second increments.

Four Languages.

Operators may select English, French, German or Spanish video message presentations.



More variety. More strategy. More action.

Easy to read, rehable push-buttons let players select *10 different game levels* from "Beginner" to "Intermediate" to "Expert" to "Super Expert".

Players also can select *8 different game feature variations* that can be added or deleted while the game is in progress.

"Fuel", "Shots Remaining", and "Time Remaining" are displayed on the screen to add to the excitement and suspense. More ways to score hits and points.

Exclusive "Space Station" Option.

Each commander can return his ship to his space station to refuel, re-arm or rebuild a partially destroyed spacecraft without loss of time. Games 0, 1, 2 have automatically selected space stations which may be removed at players' choice.

Built-in Self-Test System.

Added to thorough distributor, factory warranty and service support, Orbit's unique self-test diagnostic system offers light-speed trouble-shooting wherever your star system.

Telehelp™ Customer Service Toll-Free.

Western Region: 800-538-1611
Eastern Region: 800-631-5374

Dimensions.

Height: 59", 150 cm. Width: 25.5", 64 cm
Depth: 28", 71 cm. Monitor: 23" B/W

Shoot for the Stars.

Get the details on the space action game with the exclusive *extras*.

Make contact with your Atari distributor now. Or contact us for referral at Atari Inc., 1265 Borregas Ave., Sunnyvale, CA 94086 (408) 745-2500

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